

4.1 CREATING AN OBJECT

Procedure

1. In the part of the window containing modules and classes, select the class.
2. Select the **Class / New Object** method.

The object editor will open.



Example:

Create a new price list by selecting the class **Price List**, and then the **Class / New object** method.



Tip:

The quickest way to create an object is to press <Ctrl> + <N> after you have selected a class.

Options

An object can also be created:

- by using a method, which enables business transactions



Example:

Create a new object in the COBISS3/Acquisitions software module within the **Delivery note** class by finding and selecting the required object within the **Order** class. Then select the **Object / Enter delivery note** method.

- by using the button for creating an aggregated object in the editor for the selected object (see chapters 4.2.3.1 and 4.2.3.2)



Example:

Create a new object in the COBISS3/Acquisitions software module within the **Order item** class by clicking the **New object** button in the **Order** editor.

What to do next

Enter the object properties and save the object.