

## 117 THREE-DIMENSIONAL ARTEFACTS AND REALIA

This field contains data relating to three-dimensional artefacts and realia as defined by ISBD(NBM) for library and museum-based cataloguing. Repeatable if more than one type of three-dimensional artefacts and realia is covered by the record.

### Subfields & repeatability

FIELD/SUBFIELD			REPEATABILITY
117		Three-dimensional artefacts and realia	r
	<b>a</b>	<i>Specific material designation</i>	nr
	<b>b</b>	<i>Material</i>	r
	<b>c</b>	<i>Colour</i>	nr

### Indicators

Indicator values are not defined.

## SUBFIELDS

### 117a Specific material designation

A code indicates the specific material designation that describes the special class of material to which the item belongs.

<b>aa</b>	<i>study kit</i> See example 2.
<b>ab</b>	<i>laboratory and construction kits</i>
<b>ac</b>	<i>specimens (biological etc.)</i>
<b>ad</b>	<i>fauna</i>
<b>ae</b>	<i>flora</i>
<b>af</b>	<i>minerals</i>
<b>ag</b>	<i>microscope slides</i>
<b>ah</b>	<i>jigsaws</i>
<b>ai</b>	<i>tools and equipment</i>
<b>aj</b>	<i>arms</i>
<b>ak</b>	<i>containers</i>
<b>al</b>	<i>furniture</i>
<b>am</b>	<i>transport</i>
<b>an</b>	<i>textiles</i>
<b>ao</b>	<i>clothes</i>
<b>ap</b>	<i>games and recreation</i>
<b>aq</b>	<i>toys</i>

	See example 1.
<b>ar</b>	<i>dolls</i>
<b>as</b>	<i>models</i>
<b>at</b>	<i>models for making</i>
<b>ba</b>	<i>dioramas</i>
<b>bb</b>	<i>replicas</i>
<b>bc</b>	<i>sculptures</i> See example 3.
<b>bd</b>	<i>design objects</i>
<b>be</b>	<i>industrial production</i>
<b>bf</b>	<i>machines</i>
<b>bg</b>	<i>coins</i>
<b>bh</b>	<i>medals</i>
<b>bi</b>	<i>jewellery</i>
<b>bj</b>	<i>artefacts</i>
<b>uu</b>	<i>unknown</i>
<b>vv</b>	<i>mixed</i>
<b>zz</b>	<i>other</i>

## 117b Material

A code is used to specify the type of material the three-dimensional artefact or realia is made of.

<b>aa</b>	<i>terra-cotta</i>
<b>ab</b>	<i>wax</i>
<b>ac</b>	<i>clay</i>
<b>ad</b>	<i>majolica</i>
<b>ae</b>	<i>porcelain</i>
<b>af</b>	<i>ceramic</i>
<b>ag</b>	<i>plaster</i> See example 3.
<b>ah</b>	<i>glass</i>
<b>ba</b>	<i>wood</i> See example 2.
<b>ca</b>	<i>ivory</i>
<b>da</b>	<i>stone</i>
<b>db</b>	<i>precious stones</i>
<b>dc</b>	<i>marble</i>
<b>dd</b>	<i>basalt</i>
<b>de</b>	<i>serpentine</i>
<b>df</b>	<i>porphyry</i>
<b>ea</b>	<i>paper</i>
<b>eb</b>	<i>cardboard</i>
<b>fa</b>	<i>precious metals</i>
<b>fb</b>	<i>metal</i>
<b>fc</b>	<i>bronze</i>
<b>fd</b>	<i>copper</i>

<b>ga</b>	<i>synthetics</i>
<b>ha</b>	<i>textile</i>
<b>ia</b>	<i>plastic</i> See example 1.
<b>uu</b>	<i>unknown</i>
<b>vv</b>	<i>mixed</i>
<b>zz</b>	<i>other</i>

## 117c Colour

A code is used to specify the colour of the three-dimensional artefact and realia.

<b>a</b>	<i>one-colour, monochrome</i> The item is executed in one colour (see examples 2, 3).
<b>b</b>	<i>black-and-white</i> The item is executed in black and white.
<b>c</b>	<i>multicoloured</i> The item is executed in more than one colour (see example 1).
<b>d</b>	<i>hand coloured</i> The item is hand coloured.
<b>u</b>	<i>unknown</i>
<b>v</b>	<i>mixed</i> The work or collection is a combination of one-colour, black-and-white, coloured, hand-coloured, and/or other images.
<b>z</b>	<i>other</i> The item is other than specified above.

## EXAMPLES

1. \*

117	□□	<b>aaq bia cc</b> ( <i>A toy "Medical accessory".</i> )
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2. \*

117	□□	<b>aaa bba ca</b> ( <i>A wooden musical instruments kit.</i> )
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3. \*

117	□□	<b>abc bag ca</b> ( <i>A plaster bust of France Prešern.</i> )
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